



Idaho Content Standards & Essential Skills Math Software

This document outlines the correlations between the Kindergarten Idaho Content Standards and the Essential Skills math programs. The specific curriculum outcomes are noted on the left and are matched with the relevant Essential Skills program on the right. Where correlations are not exact, the difference is noted in brackets. Essential Skills programs correlate with 88% of the Kindergarten Idaho Content Standards.

Idaho Content Standards	Essential Skills Software CORRELATING PROGRAMS
Number and Operation	
K.M.1.1.1 Demonstrate knowledge of our numeration system by counting forward by ones to at least 31.	Readiness Skills (to 10) Mastering Numeration 1 (to 100)
K.M.1.1.2 Show the verbal, symbolic, and physical representations of a number up to 10.	Readiness Skills
K.M.1.1.3 Identify a penny as a value of money.	Mastering Numeration 1 Measurement 1
K.M.1.1.4 Select strategies appropriate for solving a problem.	Readiness Skills Mastering Numeration 1
K.M.1.1.5 Use appropriate vocabulary.	
K.M.1.2.1 Use concrete objects to illustrate the concepts of addition and subtraction.	Mastering Numeration 1
K.M.1.2.2 Use appropriate vocabulary.	
K.M.1.3.1 Use estimation to identify a number of objects.	
K.M.1.3.2 Use estimation to evaluate the reasonableness of an answer.	
K.M.1.3.3 Use appropriate vocabulary.	
Concepts and Principles of Measurement	
K.M.2.1.1 Compare the lengths or sizes of objects (e.g., longer, shorter, larger, smaller).	Readiness Skills Measurement 1

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K.M.2.1.2 Estimate measurement using concrete objects.	Measurement 1
K.M.2.1.3 Name the day of the week and the day's date using a calendar.	
K.M.2.1.4 Use appropriate vocabulary.	
Concepts and Language of Algebra and Functions	
K.M.3.1.1 Use concrete objects to identify and show a solution to problems.	Mastering Numeration 1 Patterning, Geometry & Data Management 1
K.M.3.1.2 Compare sets of objects using vocabulary (less than, greater than, and same as).	Mastering Numeration 1
K.M.3.4.1 Replicate and extend simple repeating patterns (e.g., ABAB).	Readiness Skills Patterning, Geometry & Data Management 1
K.M.3.4.2 Use appropriate vocabulary.	
Concepts and Principles of Geometry	
K.M.4.1.1 Recognize, name, compare, and sort two- and three- dimensional shapes (triangle, rectangle, square, circle, cone, cube).	Patterning, Geometry & Data Management 1
K.M.4.1.2 Sort and classify objects.	Readiness Skills Patterning, Geometry & Data Management 1
K.M.4.1.3 Apply appropriate vocabulary.	
K.M.4.3.1 Describe the location of an object relative to another (e.g., next to, under, over, behind).	
Data Analysis, Probability, and Statistics	
K.M.5.1.1 Interpret information from real object graphs and simple pictographs.	Patterning, Geometry & Data Management 1
K.M.5.1.2 Use appropriate vocabulary.	
K.M.5.2.1 Create a graph using real objects or pictorial representations.	