Scope and Sequence

Complete Reading for Grade 1



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Complete Reading for Grade 1 is a comprehensive (800+ activities) Language Arts program designed to give students all of the reading and language skills required for mastery to the end of Grade 1. Each component of the program uses hundreds of activities to build skills gradually and sequentially. Auditory instructions, help buttons and rule files ensure that students will navigate the activities easily, independently and at their own level of ability. A wide variety of reward and reinforcements keep the students engaged and motivated to succeed while they develop academic self confidence.

Program Layout

- 1. Phonics
- 2. Sight Words
- 3. Grammar
- 4. Reading

Targeted Skills

Phonemic Awareness
Sight Word Recognition
Reading Comprehension
Grammar

Language Spelling



Marks Manager

Using the new Version 5 Marks Manager a teacher can assign program pretests to individual students, or an entire class. Based on pretest results the Marks Manager will create an individualized program to target each student's skill deficits. It's completely automated and provides a highly efficient way to tailor instruction to meet specific learning needs. It provides individualized student instruction in a way that is not otherwise possible given limited time & resources.

- Pretests automatically assess the skill and ability levels of each student
- Automatic creation of an individualized program for each student's specific needs
- Teachers also retain the ability to customize all programs to meet instructional needs
- New "Hot Spots" report quickly identifies areas of student difficulty
- New "Skills" report relates all activities to specific curriculum outcomes
- Stores student marks and progress in one central location for all programs
- Creates and prints reports quickly and easily for sharing with parents and staff

1. PHONICS

Phonics - Short and Long Vowels

UNIT	ACTIVITY NAME	INSTRUCTION SKILLS		COMMON CORE STANDARDS
	Hear & Match	Click on the word you hear and say it.	Aural discrimination between words.	
	Word Match	Click on the words that are the same in each column.	Visual discrimination between words.	
	Flash Cards	Click on the word that matches the big word.	Visual discrimination between words.	
	Picture Match	Click on the word that matches each picture.	Match a picture with a given word.	
Α	Rhyming Words	Find the rhyming word for each family.	Understand basic rhyming.	
E	Typing	Type the letters for each word in the list.	Type letters of a given word.	
0	Word Families	Click on the letters that will make words from the word family. Be careful, one of the letters does not make a word.	Identify the letters in a printed word.	RF.1.2. Demonstrate
U Review	Spelling Bee - See and Spell	Type the letter of each word that appears on the screen.	Type letters of a given word.	understanding of spoken words, syllables, and sounds (phonemes).
(6 UNITS FOR SHORT	Spelling Bee - Hear and Spell	Type the letters of the word that you hear.	Identify the letters in a spoken word.	RF.1.3. Know and apply grade-level phonics and word analysis skills in
VOWELS & 6 UNITS	Sentences	Find the word that belongs in each sentence and click on it.	Understand the meanings of basic words.	decoding words.
FOR LONG VOWELS)	Word Games - Jumble	Match the mixed up words with the correct words on the left.	Identify the letters in a printed word.	
VOITELS)	Word Games - Concentration	Find the matching words to see the hidden picture.	Visual discrimination between words.	
	Word Games - Word Search	Students must find vocabulary words from this word search.	Identify the letters in a printed word.	
	Word Games - Gumball	Color the gumball words that have the "aa" sound. (eg)	Identify the vowel sound of a given word.	

Phonics - Consonant Blends

UNIT	ACTIVITY NAME	INSTRUCTION	SKILLS	COMMON CORE STANDARDS
	Hear & Match - Activity 1	Click on the blend you hear and then say it.	Aural identification of consonant blends.	
	Hear & Match - Activity 2	Click on the word you hear and then say it.	Identification of spoken words.	
	Word Match	Click on the words that are the same in each column.	Visual discrimination between words.	
R Blends	Flash Cards	Click on the word that matches the big word.	Visual discrimination between words.	
S Blends	Picture Match	Click on the word that matches each picture.	Match a picture with a given word.	RF.1.2. Demonstrate understanding of spoken
L Blends	Word Maker	Click on groups of letters to make words for the consonant blend on the screen.	Use consonant blends to construct a	words, syllables, and sounds (phonemes). RF.1.3. Know and apply grade-level phonics and word analysis skills in decoding words.
Digraphs	Typing	Type the letters for each word in the list.	word.	
Review	Sentences	Click on the word that belongs in the given sentence.	Understand the meanings of basic words.	
	Word Games - Jumble	Match the mixed up words with the correct words on the left.	Identify the letters in a printed word.	
	Word Games - Concentration	Find the matching words to see the hidden picture.	Visual discrimination between words.	
	Word Games - Word Search	Students must find vocabulary words from this word search.	Identify the letters in a printed word.	

2. SIGHT WORDS

35 lists of basic grade-appropriate words, number words and contractions. Each list has the following activities:

ACTIVITY NAME	INSTRUCTIONS (examples)	SKILLS	COMMON CORE STANDARDS
Word Match	Click on the word below that matches the big word.	Visual discrimination between words.	RF.1.3. Know and apply grade-level phonics and word analysis skills in decoding words.
Auditory Match	Click on the word you hear and say it.	Identification of spoken words.	RF.1.2. Demonstrate understanding of spoken words, syllables, and sounds (phonemes). RF.1.3. Know and apply grade-level phonics and word analysis skills in decoding words.
Typing	Type the letters of the word you see.	Identify the letters in a printed word.	RF.1.3. Know and apply grade-level phonics and word analysis skills in decoding words.
Picture Match	Click on the word that matches each picture.	Match a picture with a given word.	RL.1.7. Use illustrations and details in a story to describe its characters, setting, or events. RI.1.7. Use the illustrations and details in a text to describe its key ideas.
Flash Cards	Click on the word that matches the big word.	Visual discrimination between words.	RF.1.3. Know and apply grade-level phonics and word analysis skills in decoding words.
Comprehension	Find the word that belongs in each sentence and click on it.	Click on the word that belongs in the given sentence.	RI.1.4. Ask and answer questions to help determine or clarify the meaning of words and phrases in a text. RF.1.3. Know and apply grade-level phonics and word analysis skills in decoding words. L.1.6. Use words and phrases acquired through conversations, reading and being read to, and responding to texts, including using frequently occurring conjunctions to signal simple relationships (e.g., because). L.1.4. Determine or clarify the meaning of unknown and multiple-meaning words and phrases based on grade 1 reading and content, choosing flexibly from an array of strategies.

ACTIVITY NAME	INSTRUCTIONS (examples)	SKILLS	COMMON CORE STANDARDS
See and Spell	Type the letters of each word that appears on the screen.	Identify the letters in a printed word.	RF.1.3. Know and apply grade-level phonics and word analysis skills in decoding words.
Hear and Spell	Type the letters of the word that you hear.	Identify the letters in a spoken word.	
Concentration	Find the matching words to see the hidden picture.	Visual discrimination between words.	
Word Search	Find the hidden word and click on each letter of the word.		RF.1.3. Know and apply grade-level phonics and word analysis skills in decoding words.
Jumble	Match the mixed up words with the correct words on the left.	Identify the letters in a printed word.	

3. GRAMMAR

ACTIVITY NAME	INSTRUCTIONS (examples)	SKILLS	COMMON CORE STANDARDS
Capitalization I	Various yes/no questions about capitalization.	Understand basic rules of	
Capitalization II	Click on the letters that should be capitals.	capitalization.	
Comma Use - Dates	Click where you should place commas in the following dates	Understand basic rules of	L.1.1. Demonstrate command of the conventions of standard English grammar and usage when writing or speaking.
Comma Use - Lists	Click where you should place commas in the following lists	comma use.	L.1.2. Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing.
Sentence Ending Punctuation	What punctuation should you use at the end of this sentence?	Understand basic sentence ending punctuation.	

4. READING

75 grade-appropriate fiction and non-fiction stories with comprehension questions.

UNIT	ACTIVITY NAME	INSTRUCTIONS (examples)	SKILLS	COMMON CORE STANDARDS
25 UNITS OF 3 STORIES EACH	Read and Do	Read each story carefully and choose the correct answer for each question. You may click on the blue words to hear them. 1. What is the best name for this story? a) School b) Mr. Jones c) The School Bus 4. The main idea of the story is that: a) I have a best friend b) I sit with Mr. Jones c) I ride a school bus	Determine the main idea of a text.	RF.1.4. Read with sufficient accuracy and fluency to support comprehension. (fiction stories) RL.1.2. Retell stories, including key details, and demonstrate understanding of their central message or lesson. (non-fiction stories) RI.1.2. Identify the main topic and retell key details of a text.

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UNIT	ACTIVITY NAME	INSTRUCTIONS (examples)	SKILLS	COMMON CORE STANDARDS
25 UNITS OF 3 STORIES EACH	Clozing Time	After each number in the story there is a word missing. Choose the correct words below the box to go with each number in the story. Click on the words at the top to hear them. I ride the bus to 1. Mr. Jones is our bus 2. I sit with my 3 friend Jane. We like to sit at the back of the bus. 1 - friend / school 2 - friend / driver 3 - best / school	Click on the word that belongs in the given sentence. Basic grade-level reading comprehension.	(fiction stories) RL.1.1. Ask and answer questions about key details in a text. RL.1.3. Describe characters, settings, and major events in a story, using key details. RL.1.4. Identify words and phrases in stories or poems that suggest feelings or appeal to the senses. RL.1.6. Identify who is telling the story at various points in a text. RL.1.7. Use illustrations and details in a story to describe its characters, setting, or events. RL.1.9. Compare and contrast the adventures and experiences of characters in stories. RL.1.10. With prompting and support, read prose and poetry of appropriate complexity for grade 1. (non-fiction stories) RI.1.1. Ask and answer questions about key details in a text. RI.1.3. Describe the connection between two individuals, events, ideas, or pieces of information in a text. RI.1.4. Ask and answer questions to help determine or clarify the meaning of words and phrases in a text. RI.1.7. Use the illustrations and details in a text to describe its key ideas. RI.1.8. Identify the reasons an author gives to support points in a text. RI.1.9. Identify basic similarities in and differences between two texts on the same topic (e.g., in illustrations, descriptions, or procedures). RI.1.10. With prompting and support, read informational texts appropriately complex for grade 1.

UNIT	ACTIVITY NAME	INSTRUCTIONS (examples)	SKILLS	COMMON CORE STANDARDS
	Hear and Match	Click on the word you hear and say it.	Aural discrimination between words.	RF.1.2. Demonstrate understanding of spoken words, syllables, and sounds (phonemes). RF.1.3. Know and apply grade-level phonics and word analysis skills in decoding words.
	I Remember	Find the matching words to see the hidden picture.	Visual discrimination between words.	
25 UNITS	Word Shapes	Choose the word that fits into each word shape.		
	Typing	Type the letters for each word in the list.	Identify the letters in a printed word.	RF.1.3. Know and apply grade-level phonics and word analysiskills in decoding words.
	Letter Match the mixed up words with the correct words on the left.			
	Word Hunt	Find the hidden word and click on each letter of the word.	Visual discrimination between words.	

ACTIVITY NAME	INSTRUCTIONS (examples)	SKILLS	COMMON CORE STANDARDS
Fact or Fiction: To Inform	Use the titles to decide what information the writer is going to give to readers in his or her story.	Use titles to determine clues	
Fact or Fiction: To Entertain	Use these titles to decide what the fiction story might be about.	about the content of a text.	RL.1.5. Explain major differences between books that tell stories and books that give information, drawing on a wide reading of a range of text types.
Fact or Fiction: Which Is Which	Read these sentences and decide if the purpose of the story is to inform or to entertain.	Understand the difference between fiction and non-fiction.	

ACTIVITY NAME	INSTRUCTIONS (examples)	SKILLS	COMMON CORE STANDARDS
Features of Text	Various questions on features of text.	Understand the basic features of text: headings, tables of contents, glossaries, etc.	RF.1.1. Demonstrate understanding of the organization and basic features of print. RI.1.5. Know and use various text features (e.g., headings, tables of contents, glossaries, electronic menus, icons) to locate key facts or information in a text.
Figures of Speech I	Multiple choice questions: "what is a figure of speech for"	Understand basic figures of	
Figures of Speech II	Multiple choice questions: "what does x figure of speech mean"	speech.	L.1.5. With guidance and support from adults, demonstrate understanding of figurative language, word relationships and nuances in word meanings.
Sorting I			
Sorting II	Sort the words into two categories.	Sort words into two basic categories.	
Sorting III			
Text or Picture	Various questions regarding sources of information: coming from the text or picture?	Determine whether information is provided by text or a picture.	RI.1.6. Distinguish between information provided by pictures or other illustrations and information provided by the words in a text.