

Developed by teachers and reading specialists, **Creative Writing** provides an overview of the structure and technique of effective writing projects. The program uses a modeling approach to show students how to communicate ideas and information for specific purposes to specific audiences. Additionally, **Creative Writing** provides an overview of the writing forms - fiction, non-fiction, narrative stories, poems, and letters, while introducing the process of developing descriptive paragraphs, writing to explain, writing to persuade, writing to provide details, writing questions, and writing definitions. The program provides models for creative openings, setting, mood, plot crises/problem, climax and solution, and gives students exercises to practice these writing tactics. **Creative Writing** uses exciting audiovisual content to effectively engage young minds and improve writing skills.

Targeted Skills

- How to Communicate Ideas and Information
- · Writing for Specific Audiences
- · Writing for Specific Purposes
- Story Building Skills
- · Using Rubrics to Evaluate and Edit Written Work

Teacher Dashboard

The Teacher Dashboard tracks student progress throughout each program and records the percentage score for every activity completed. This feature provides an overview of how well a student is progressing and allows the teacher to identify strengths and weaknesses.

- · Records students' results automatically as they work.
- Prints reports quickly and easily for sharing with parents and staff.
- · Provides summary reports by subject or detailed reports by activity.
- Allows teachers to print reports for individual students or an entire class.
- Stores student marks in one central location for all programs.

Program Outline

The program is broken down into 4 main units, which can all be accessed from the main menu. On the following pages, each of these different units are broken down. The main menu units are:

- 1. Containers For Your Words
 - 2. Story Building
- 2. Writing For A Purpose
 - 4. Final Check

1.1 - Containers - Fiction and Non-Fiction

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
To Inform	Use the titles to decide what information the writer is going to give to readers in his or her story.	
To Entertain	Use these titles to decide what the fiction story might be about.	Read given titles to decide what a story is going to be about.
Which Is Which	Read these sentences and decide if the purpose of the story is to inform or to entertain.	

1.2 - Containers - Your Readers

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Audience	Read each sentence and decide who is the audience.	Determine the audience
Focus	Read the paragraph and decide who the audience is.	from a given piece of text.

1.3 - Containers - Poetry - Rhyming and Verse

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Rhyming Words I	Choose and type the correct word from the list above to complete this poem.	Pick a word that rhymes with a given set of words.
Rhyming Words II	Match the word on the left with the word on the right that rhymes with it.	
Rhyming Schemes I	Arrange these lines so they make a poem with an AABB rhyming scheme.	Understand the rhyming scheme for a given poem.
Rhyming Schemes II	Is this an ABAB rhyming scheme?	
Verses - Couplets	Choose the best line to complete these couplets.	Identify rhyming words in a given quatrain and couplet.
Verses - Quatrains	Click on the rhyming word pairs in each quatrain.	

1.4 - Containers - Story Types

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Story Types I	Read each situation and decide whether this is a "character, problem, solution" story or a "personal experience" story.	Determine whether a given passage or title represents a "character, problem or
Story Types II	Will this story be about a "personal experience" or a "character, problem, or solution."	solution" story or a "personal experience" story.

1.5 - Containers - Friendly and Formal Letters

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Letters I	Read the letter carefully and choose the correct letter for each question.	Identify various parts of a given letter.
Letters II	Would you write a friendly letter or formal letter in each of these situations?	Determine whether a given situation warrants a formal or friendly letter.

2.1 - Story Building - Story Openings

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Story Openings I	Which story opening is the most interesting?	Understand what makes an interesting opening.
Story Openings II	In the following opening, click on the words that tell you about the character or setting.	Determine the character or setting from an opening.

2.2 - Story Building - Setting

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Setting I	Which of the senses does this setting appeal to?	Determine the sense that relates to a given passage
Setting II	Put each word in the correct category - sight, sound, smell, taste or touch.	or word.
Setting III	Select the detail that does not belong in the given setting.	Determine whether given details relate to a specific setting.

2.3 - Story Building - Mood

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Mood 1	Click on the groups of words in the following sentences that create the mood for the word above.	Relate a given passage to a mood.
Mood II	Click on the best character or mood to match the main event.	a mood.

2.4 - Story Building - Plot

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Plot I	Is this a character, a setting or a plot?	Differentiate between character, setting and plot.
Plot II	Click on the plot events in the order in which they should occur.	Put given events in order.

2.5 - Story Building - Crisis/Problem

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Crisis/Problem I	Is this statement about a character, setting, plot or crisis problem?	Differentiate between character, setting, plot and a crisis problem.
Crisis/Problem II	Click on the type of conflict for each main event.	Determine the type of conflict for a given passage.
Conclusion/ Problem Resolved	Which of these statements shows a crisis or a problem?	

2.6 - Story Building - Climax

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Climax I	Which is the better climax for this story?	Determine the most
Climax II	Which of these descriptions is more suspenseful?	effective climax for a given passage.

2.7 - Story Building - Solution/Conclusion

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Solution / Conclusion I	Click on the ending that resolves the conflict for each story idea.	Determine an appropriate ending for a given story
Solution / Conclusion II	Does this ending make sense for this kind of story.	concept.

2.8 - Story Building - Character Sketch

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Character Sketch I	Click on the words in each sentence that provide details about the character.	
Character Sketch II	Click on all the words that describe the word above.	Determine characteristics for a given character.
Character Sketch III	Choose the words that best describe Peggy	
Character Sketch IV	Click on the word that shows an internal characteristic.	Determine whether given characteristics are internal or not.

2.9 - Story Building - Review

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Review I	Is this statement about character, setting, plot, solution or crisis-problem.	Differentiate between character, setting, plot, solution and a crisis- problem.
Review II	Please read the passage and answer the questions.	Determine mood, setting,
Review III		conflict, ending, opening of a given story.

3.1 - Writing For A Purpose - Writing A Descriptive Paragraph

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Writing A Descriptive Paragraph I	Click on the sound word in each sentence.	Find a sound word in a given sentence.
Writing A Descriptive Paragraph II	Which description paints a more interesting picture.	Determine whether a given description is interesting or not.
Writing A Descriptive Paragraph III	Match the adjectives on the left with the best object on the right.	Match adjectives with appropriate objects.
Writing A Descriptive Paragraph IV	Type the word in the blank that creates the clearest picture.	Complete an effective descriptive sentence.

3.2 - Writing For A Purpose - Writing Questions

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Writing Questions I	Click on the statement part of this two part question.	Identify the statement part of a two part question.
Writing Questions II	Which of the four questions does this sentence answer - how, where, when or what?	Determine whether a given answer was for a how, where, when or what question.
Writing Questions III	Choose the correct answer for each question.	Choose an appropriate answer for a given question.

3.3 - Writing For A Purpose - Writing A Definition

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Writing A Definition	Click on the direct, strong definition of the word.	Identify whether a given definition is a direct and strong.

3.4 - Writing For A Purpose - Writing To Explain

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Writing To Explain I	Click on the words that help your reader understand the order in which things happen in writing.	Identify words that indicate the order in which things happen.

3.5 - Writing For A Purpose - Writing to Convince Or Persuade

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Point of View I	Whose point of view is expressed in this statement?	Determine whose point of view is being expressed from clues in a given statement.
Point of View II		
Writing To Convince Or Persuade	Click on the sentence that does not give a strong reason to support the statement.	Identify whether a given sentence strongly supports a basic argument.

3.6 - Writing For A Purpose - Writing To Provide Details

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Writing to Provide Details I	Which details are important for an eyewitness account of a car accident?	Identify details that are relevant for a given situation.
Writing to Provide Details II	Please answer the question about each of the following statements.	Identify important details from a given passage.
Writing to Provide Details III	Click on at least 3 key words in the sentence.	Identify key words in a given sentence.
Writing to Provide Details IV	Organize these notes into three categories - coats, calf or foods.	Organize given notes into given categories.

4.1 - Final Check - A Rubric

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
A Rubric	Click on the two statements that are true.	Identify properties of Level 1, 2 and 3 stories.

- 4.2 Final Check Check That Story Level One
- 4.3 Final Check Check That Story Level Two
- 4.4 Final Check Check That Story Level Three

ACTIVITY NAME	INSTRUCTION	REQUIRED SKILLS
Activity One	Please read the story then answer the questions about the story.	Reading comprehension skills.
Activity Two	After each number in the story there is a word missing. Choose the verb, adjective or adverb in the list below the box that improves the story by making it more vivid for the reader.	Determine an effective word to insert into a story.
Activity Three	After each number in the story, the punctuation mark is missing. Choose the correct punctuation to make the sentence correct.	Determine the proper punctuation marks to insert into a story.
Activity Four	Choose the correct form of the word to replace each number in the story.	Determine the correct homonym to insert into a story.