

High-Low Reader 3

Developed by teachers and reading specialists, **High-Low Reader 3** is full of interesting, yet easy to read, fully illustrated fiction and non fiction stories for older students reading at a grade 2.5-3.5 level. This program is designed to encourage reading and help struggling readers. The program includes a help system to ensure that students do not become stuck and pronunciation and definitions for difficult words. To ensure comprehension, each story features a wide variety of questions to develop understanding, vocabulary and language. **High-Low Reader 3** can be used by any number of students, over and over, year after year. Colorful illustrations and audio rewards ensure that the program will keep students' interest peaked, allowing for independent improvement of reading skills.

Targeted Skills

- Drawing Conclusions, Getting the Main Idea & Predicting Outcomes
- Using Verbs
- Contractions
- Plurals
- Using Words in Context, Word Meanings & Factual Recall
- Pronouns
- Phonics
- · Working with Syllables
- Root Words & Compound Words

Teacher Dashboard

The Teacher Dashboard tracks student progress throughout each program and records the percentage score for every activity completed. This feature provides an overview of how well a student is progressing and allows the teacher to identify strengths and weaknesses.

- Records students' results automatically as they work.
- Prints reports quickly and easily for sharing with parents and staff.
- Provides summary reports by subject or detailed reports by activity.
- Allows teachers to print reports for individual students or an entire class.
- Stores student marks in one central location for all programs.

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Story Index

Animal Tongues
Pilgrim Popcorn
Beach Jelly
The Treasure
Plants Fight Back
The Surprise
In The Treetops
Super Sisters of Tennis
The Legend of Hou Yi
Slime!
Prospector's Story
Water Shortage

Learning Strands

Each page of each story has one question for each of these strands. Examples follow on the next page.

STRAND	SKILLS
Comprehension	Getting the Facts, Drawing Conclusions, Factual Recall, Inference, Predicting Outcomes
Language	Working with Syllables, Using Verbs, Plurals, Contractions, Pronouns, Word Endings, Phonics
Vocabulary Development	Word Meanings, Root Words, Using Words in Context, Synonyms, Antonyms, Homonyms, Compound Words

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Example Questions - From "Animal Tongues"

TEXT (pages 1-3 of 7)	QUESTIONS
What can you do with your tongue? You can taste food. You can stick it out. You can lick ice cream. Do animals do these things? What can they do with their tongues?	VOCABULARY 1. Which story word rhymes with stick? [taste, lick, with] COMPREHENSION 1. You can taste food and lick ice cream with your
Many animals use their tongues to get food. A giraffe has a very long tongue. Its tongue is so long it can grab leaves and pull them into its mouth. The anteater has a long tongue too. It's also sticky. When it tears open an anthill with its claws, the ants try to hide. The anteater chases them with its tongue. It can scoop up many ants at once with its sticky tongue.	VOCABULARY 1. Which word cannot be added to ant to make a compound word? [hill, eater, house] 2. To up something means to pick it up. COMPREHENSION 1. The giraffe and the anteater both have a [long, sticky, sharp] tongue. 2. Why is the anteater's tongue sticky? [to help scoop up ants, to help chase ants, to help tear open anthills].
Some birds also use their tongues to get food. Their tongues have hard tips or hooks. A woodpecker drills holes in a tree with its beak. Then it pushes its hard tongue into the hole. A sticky pad on its tongue catches bugs.	VOCABULARY 1. The woodpecker uses its beak to [drill, burn, push] a hole in a tree. COMPREHENSION 1. The woodpecker drills holes with its and catches bugs with its